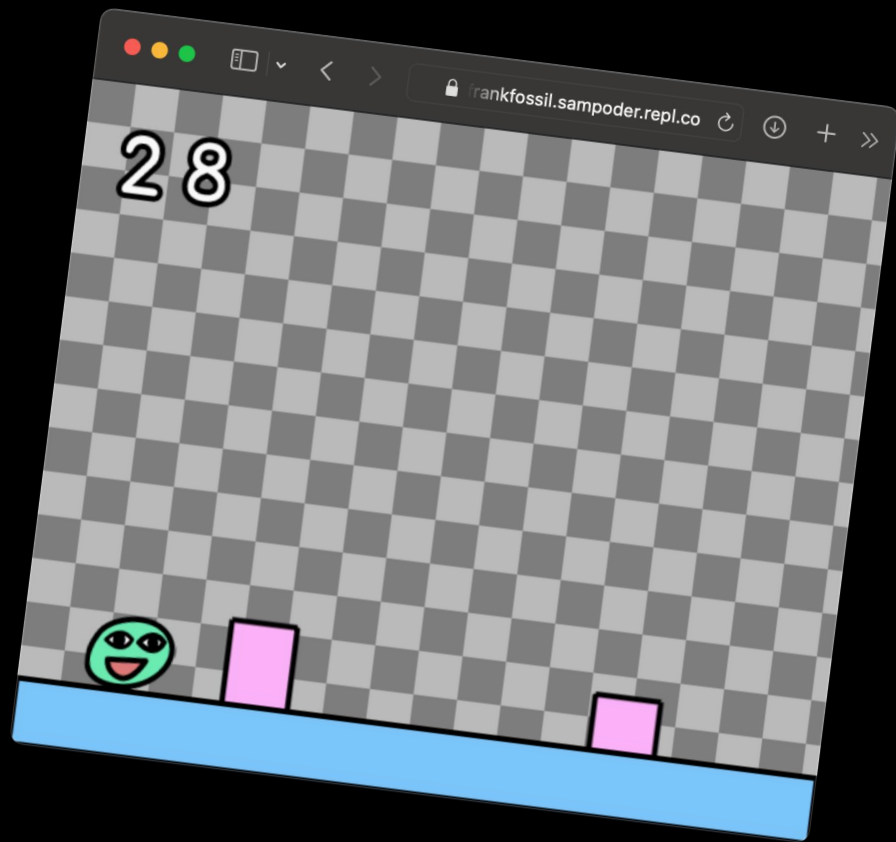


KABOOM

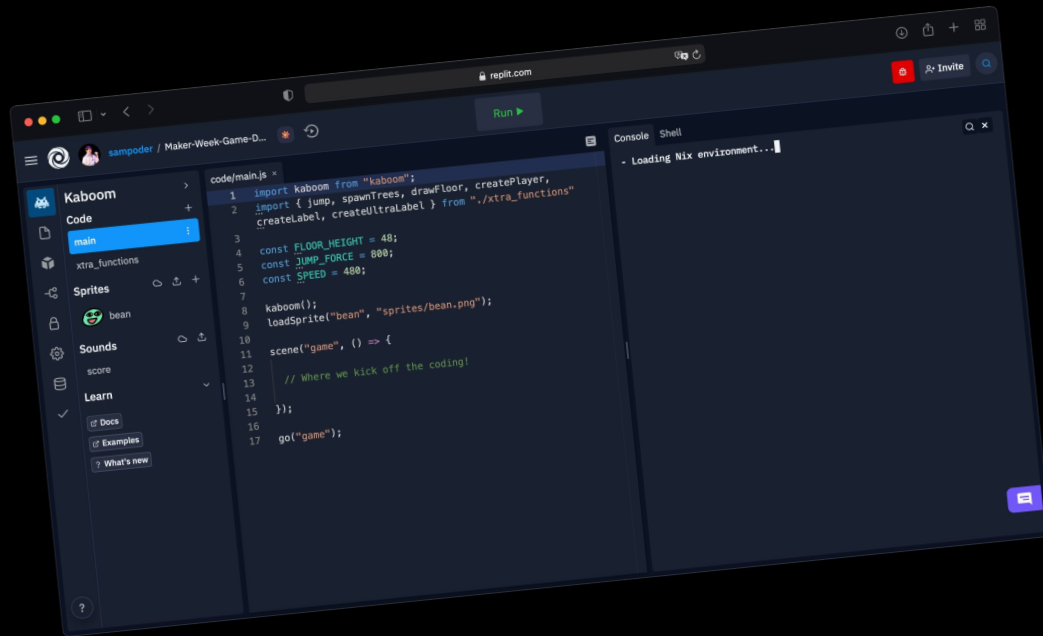
The image features the word "KABOOM" in a bold, yellow, stylized font with thick black outlines. The text is centered within a red, multi-pointed starburst shape that resembles an explosion. The entire graphic is set against a solid black background. The font style is reminiscent of classic comic book lettering, with some letters like the 'B's and 'O's having internal cutouts.

Let's make a GAME!





Introducing.... the Replit Starter Template



**hack.af/mw-
game-starter**



Let's add gravity!

```
gravity(2400);
```



**Add me
please!**

```
const player = createPlayer("bean", 80, 40)
```

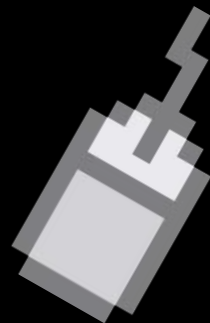
Adding the floor, yes the floor.

```
drawFloor(FLOOR_HEIGHT, 127, 200, 255)
```



Jumping!

```
keyPress("space", () => jump(player, JUMP_FORCE));  
mouseClick(() => jump(player, JUMP_FORCE));
```



**And now for some
trees (kind of)!**

```
drawFloor(FLOOR_HEIGHT, 127, 200, 255)
```


PROFITING SCORING

```
let score = 0;

const scoreLabel = createLabel(score, 24, 24)

action(() => {
  score++;
  scoreLabel.text = score;
});
```



Losing, well it's got to happen.



```
scene("lose", (score) => {  
    createUltraLabel(score, width() / 2, height() / 2)  
    keyPress("space", () => go("game"));  
    mouseClicked(() => go("game"));  
});
```



KABOOM

```
player.collides("tree", () => {  
  addKaboom(player.pos);  
  go("lose", score);  
});
```



**Nice work
makers!**